# **II.** Unconstrained convex optimization

## **Unconstrained optimization**

We will start our discussion about solving convex optimization programs by considering the unconstrained case. Our template problem is

$$\min_{\boldsymbol{x} \in \mathbb{R}^N} f(\boldsymbol{x}), \tag{1}$$

where f is convex. While we state this problem as a search over all of  $\mathbb{R}^N$ , almost everything we say here can be applied to minimized a convex function over an *open* set.<sup>1</sup>

Before we go too deep into optimization, however, we need to provide a bit more mathematical rigor in terms of how we think about convexity.

### **Convex sets**

In this section, we will be introduced to some of the mathematical fundamentals of convex sets.

Recall that a set  $\mathcal{C} \subset \mathbb{R}^N$  is **convex** if

 $\boldsymbol{x}, \boldsymbol{y} \in \mathcal{C} \quad \Rightarrow \quad (1 - \theta)\boldsymbol{x} + \theta \boldsymbol{y} \in \mathcal{C} \quad \text{for all } \theta \in [0, 1].$ 

In English, this means that if we travel on a straight line between any two points in  $\mathcal{C}$ , then we never leave  $\mathcal{C}$ .

<sup>&</sup>lt;sup>1</sup>A formal definition of what it means for a set to be open is provided in the technical details at the end of these notes. Informally, an open set is one that doesn't have a boundary. The standard example of such a set is an open interval on the real line, e.g., (0, 1). In the context of constrained optimization where the constraint set has a boundary, we must consider the fact that the solution can (and probably is) on this boundary, which complicates the picture considerably.

These sets in  $\mathbb{R}^2$  are convex:



These sets are not:



### Examples of convex (and nonconvex) sets

- Subspaces. Recall that if  $\mathcal{S}$  is a subspace of  $\mathbb{R}^N$ , then  $x, y \in \mathcal{S} \Rightarrow ax + by \in \mathcal{S}$  for all  $a, b \in \mathbb{R}$ . So  $\mathcal{S}$  is clearly convex.
- Affine sets. Affine sets are just subspaces that have been offset by the origin:

$$\{ \boldsymbol{x} \in \mathbb{R}^N : \boldsymbol{x} = \boldsymbol{y} + \boldsymbol{v}, \ \boldsymbol{y} \in \mathcal{T} \}, \ \mathcal{T} = \text{subspace},$$

for some fixed vector  $\boldsymbol{v}$ .

• Bound constraints. Rectangular sets of the form

$$\mathcal{C} = \{ \boldsymbol{x} \in \mathbb{R}^N : \ell_1 \leq x_1 \leq u_1, \ell_2 \leq x_2 \leq u_2, \dots, \ell_N \leq x_N \leq u_N \}$$
  
for some  $\ell_1, \dots, \ell_N, u_1, \dots, u_N \in \mathbb{R}$  are convex.

• The simplex in  $\mathbb{R}^N$ 

$$\{ \boldsymbol{x} \in \mathbb{R}^N : x_1 + x_2 + \dots + x_N \le 1, x_1, x_2, \dots, x_N \ge 0 \}$$

is convex.

• Any subset of  $\mathbb{R}^N$  that can be expressed as a set of linear inequality constraints

$$\{oldsymbol{x}\in\mathbb{R}^N:oldsymbol{A}oldsymbol{x}\leqoldsymbol{b}\}$$

is convex. Notice that both rectangular sets and the simplex fall into this category — for the simplex, take

$$\boldsymbol{A} = \begin{bmatrix} 1 & 1 & 1 & \cdots & 1 \\ -1 & 0 & 0 & \cdots & 0 \\ 0 & -1 & 0 & \cdots & 0 \\ \vdots & & \ddots & \\ 0 & \cdots & -1 \end{bmatrix}, \quad \boldsymbol{b} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}.$$

In general, when sets like these are bounded, the result is a polyhedron.

• Norm balls. If  $\|\cdot\|$  is a valid norm on  $\mathbb{R}^N$ , then

$$\mathcal{B}_r = \{ \boldsymbol{x} : \| \boldsymbol{x} \| \leq r \},$$

is a convex set.

• Ellipsoids. An ellipsoid is a set of the form

$$\mathcal{E} = \{ \boldsymbol{x} : (\boldsymbol{x} - \boldsymbol{x}_0)^{\mathrm{T}} \boldsymbol{P}^{-1} (\boldsymbol{x} - \boldsymbol{x}_0) \leq r \},$$

for a symmetric positive-definite matrix  $\boldsymbol{P}$ . Geometrically, the ellipsoid is centered at  $\boldsymbol{x}_0$ , its axes are oriented with the eigenvectors of  $\boldsymbol{P}$ , and the relative widths along these axes are proportional to the eigenvalues of  $\boldsymbol{P}$ .

- A single point  $\{x\}$  is convex.
- The empty set is convex.
- The set

$$\{ \boldsymbol{x} \in \mathbb{R}^2 : x_1^2 - 2x_1 - x_2 + 1 \le 0 \}$$

is convex. (Sketch it!)

• The set

$$\{\boldsymbol{x} \in \mathbb{R}^2 : x_1^2 - 2x_1 - x_2 + 1 \ge 0\}$$

is **not** convex.

• The set

$$\{ \boldsymbol{x} \in \mathbb{R}^2 : x_1^2 - 2x_1 - x_2 + 1 = 0 \}$$

is certainly not convex.

• Sets defined by linear equality constraints where only some of the constraints have to hold are in general not convex. For example

$$\{ \boldsymbol{x} \in \mathbb{R}^2 : x_1 - x_2 \le -1 \text{ and } x_1 + x_2 \le -1 \}$$

is convex, while

$$\{ \boldsymbol{x} \in \mathbb{R}^2 : x_1 - x_2 \le -1 \text{ or } x_1 + x_2 \le -1 \}$$

is not convex.

### Cones

A cone is a set  $\mathcal{C}$  such that

$$\boldsymbol{x} \in \mathcal{C} \quad \Rightarrow \quad \theta \boldsymbol{x} \in \mathcal{C} \text{ for all } \theta \geq 0.$$

**Convex cones** are sets which are both convex and a cone.  $\mathcal{C}$  is a convex cone if

$$\boldsymbol{x}_1, \boldsymbol{x}_2 \in \mathcal{C} \quad \Rightarrow \quad \theta_1 \boldsymbol{x}_1 + \theta_2 \boldsymbol{x}_2 \in \mathcal{C} \text{ for all } \theta_1, \theta_2 \geq 0.$$

Given an  $x_1, x_2$ , the set of all linear combinations with positive weights makes a wedge. For practice, sketch the region below that consists of all such combinations of  $x_1$  and  $x_2$ :



We will mostly be interested in **proper cones**, which in addition to being convex, are closed, have a non-empty interior<sup>2</sup> ("solid"), and do not contain entire lines ("pointed").

### Examples of convex cones

Non-negative orthant. The set of non-negative vectors,

$$\mathbb{R}^N_+ = \{ \boldsymbol{x} \in \mathbb{R}^N : x_n \ge 0, \text{ for } n = 1, \dots, N \},\$$

is a proper cone.

<sup>2</sup>See Technical Details for precise definition.

- **Positive semi-definite cone.** The set of  $N \times N$  symmetric matrices with non-negative eigenvalues,  $\mathbb{S}^{N}_{+}$ , is a proper cone.
- **Non-negative polynomials.** Vectors of coefficients of non-negative polynomials on [0, 1],

$$\{ \boldsymbol{x} \in \mathbb{R}^N : x_1 + x_2 t + x_3 t^2 + \dots + x_N t^{N-1} \ge 0 \text{ for all } 0 \le t \le 1 \}$$

form a proper cone. Notice that it is not necessary that all the  $x_n \ge 0$ ; for example  $t - t^2$  ( $x_1 = 0, x_2 = 1, x_3 = -1$ ) is non-negative on [0, 1].

**Norm cones.** The subset of  $\mathbb{R}^{N+1}$  defined by

$$\{(\boldsymbol{x},t), \ \boldsymbol{x} \in \mathbb{R}^N, \ t \in \mathbb{R} : \|\boldsymbol{x}\| \le t\}$$

is a proper cone for any valid norm  $\|\cdot\|$  and t > 0. We have seen this already for the Euclidean norm with N = 2, but this holds for arbitrary norms and dimensions.

Every proper cone  $\mathcal{K}$  defines a **partial ordering** or **generalized inequality**. We write

 $x \preceq_{\mathcal{K}} y$  when  $y - x \in \mathcal{K}$ .

For example, for vectors  $\boldsymbol{x}, \boldsymbol{y} \in \mathbb{R}^N$ , we say

$$\boldsymbol{x} \preceq_{\mathbb{R}^N} \boldsymbol{y}$$
 when  $x_n \leq y_n$  for all  $n = 1, \dots, N$ .

For symmetric matrices  $\boldsymbol{X}, \boldsymbol{Y}$ , we say

 $X \preceq_{\mathbb{S}^N} Y$  when Y - X has non-negative eigenvalues.

We will typically just use  $\leq$  when the context makes it clear. In fact, for  $\mathbb{R}^N_+$  we will just write  $\boldsymbol{x} \leq \boldsymbol{y}$  to denote  $\boldsymbol{x} \leq_{\mathbb{R}^N_+} \boldsymbol{y}$ , as we have already done several times.

Partial orderings obey share of the properties of the standard  $\leq$  on the real line. For example:

$$oldsymbol{x} \preceq oldsymbol{y}, \hspace{0.2cm} oldsymbol{u} \preceq oldsymbol{v} \hspace{0.2cm} \Rightarrow \hspace{0.2cm} oldsymbol{x} + oldsymbol{u} \preceq oldsymbol{y} + oldsymbol{v}.$$

But other properties do not hold; for example, it is not necessary that either  $\mathbf{x} \preceq \mathbf{y}$  or  $\mathbf{y} \preceq \mathbf{x}$ . For an extensive list of properties of partial orderings (most of which will make perfect sense on sight) can be found in [BV04, Chapter 2.4].

### **Convex functions**

Convex *sets* are a fundamental concept in optimization. An equally important (and closely related) notion is that of convex *functions*.

To define this rigorously, we must sometimes be specific about the subset of  $\mathbb{R}^N$  where a function can be applied. Specifically, the **do-main** dom f of a function  $f : \mathbb{R}^N \to \mathbb{R}^M$  is the subset of  $\mathbb{R}^N$  where f is well-defined. We then say that a function f is **convex** if dom f is a convex set, and

$$f(\theta \boldsymbol{x} + (1-\theta)\boldsymbol{y}) \leq \theta f(\boldsymbol{x}) + (1-\theta)f(\boldsymbol{y})$$

for all  $\boldsymbol{x}, \boldsymbol{y} \in \text{dom } f$  and  $0 \leq \theta \leq 1$ .

This inequality is easier to interpret with a picture. The left-hand side of the inequality above is simply the function f evaluated along a line segment between  $\boldsymbol{x}$  and  $\boldsymbol{y}$ . The right-hand side represents a straight line segment between  $f(\boldsymbol{x})$  and  $f(\boldsymbol{y})$  as we move along this line segment, which for a convex function must lie above f.



We say that f is **strictly convex** if dom f is convex and

$$f(\theta \boldsymbol{x} + (1-\theta)\boldsymbol{y}) < \theta f(\boldsymbol{x}) + (1-\theta)f(\boldsymbol{y})$$

for all  $\boldsymbol{x} \neq \boldsymbol{y} \in \operatorname{dom} f$  and  $0 < \theta < 1$ .

Note also that we say that a function is f is **concave** if -f is convex, and similarly for strictly concave functions. We are mostly interested in convex functions, but this is only because we are mostly restricting our attention to *minimization* problems. We justified this because any maximization problem can be converted to a minimization one by multiplying the objective function by -1. Everything that we say about minimizing convex functions also applies maximizing concave ones.

Note that in the definition above, the domain matters. For example,

 $f(x) = x^3$ 

is convex if dom  $f = \mathbb{R}_+ = [0, \infty]$  but not if dom  $f = \mathbb{R}$ .

It will also sometimes be useful to consider the **extension** of f from dom f to all of  $\mathbb{R}^N$ , defined as

$$\tilde{f}(\boldsymbol{x}) = f(\boldsymbol{x}), \ \boldsymbol{x} \in \operatorname{dom} f, \ \tilde{f}(\boldsymbol{x}) = +\infty, \ \boldsymbol{x} \not\in \operatorname{dom} f.$$

If f is convex on dom f, then its extension is also convex on  $\mathbb{R}^N$ .

#### The epigraph

A useful notion that we will encounter later in the course is that of the **epigraph** of a function. The epigraph of a function  $f : \mathbb{R}^N \to \mathbb{R}$ is the subset of  $\mathbb{R}^{N+1}$  created by filling in the space above f:



It is not hard to show that f is convex if and only if epi f is a convex set. This connection should help to illustrate how even though the definitions of a convex set and convex function might initially appear quite different, they actually follow quite naturally from each other.

### **Examples of convex functions**

Here are some standard examples for functions on  $\mathbb{R}$ :

- $f(x) = x^2$  is (strictly) convex.
- affine functions f(x) = ax + b are both convex and concave for  $a, b \in \mathbb{R}$ .
- exponentials  $f(x) = e^{ax}$  are convex for all  $a \in \mathbb{R}$ .
- powers  $x^{\alpha}$  are:
  - convex on  $\mathbb{R}_+$  for  $\alpha \geq 1$ ,
  - concave for  $0 \leq \alpha \leq 1$ ,
  - convex for  $\alpha \leq 0$ .
- $|x|^{\alpha}$  is convex on all of  $\mathbb{R}$  for  $\alpha \geq 1$ .
- logarithms:  $\log x$  is concave on  $\mathbb{R}_{++} := \{x \in \mathbb{R} : x > 0\}.$
- the entropy function  $-x \log x$  is concave on  $\mathbb{R}_{++}$ .

Here are some standard examples for functions on  $\mathbb{R}^N$ :

- affine functions  $f(\boldsymbol{x}) = \langle \boldsymbol{x}, \boldsymbol{a} \rangle + b$  are both convex and concave on all of  $\mathbb{R}^N$ .
- any valid norm  $f(\boldsymbol{x}) = \|\boldsymbol{x}\|$  is convex on all of  $\mathbb{R}^N$ .
- if  $f_1(\boldsymbol{x})$  and  $f_2(\boldsymbol{x})$  are both convex, then the sum  $f_1(\boldsymbol{x}) + f_2(\boldsymbol{x})$  is also convex.

A useful tool for showing that a function  $f : \mathbb{R}^N \to \mathbb{R}$  is convex is the fact that f is convex if and only if the function  $g_v : \mathbb{R} \to \mathbb{R}$ ,

$$g_{\boldsymbol{v}}(t) = f(\boldsymbol{x} + t\boldsymbol{v}), \quad \operatorname{dom} g = \{t : \boldsymbol{x} + t\boldsymbol{v} \in \operatorname{dom} f\}$$

is convex for every  $\boldsymbol{x} \in \text{dom } f, \, \boldsymbol{v} \in \mathbb{R}^N$ .

#### **Example:**

Let  $f(\mathbf{X}) = -\log \det \mathbf{X}$  with dom  $f = \mathbb{S}_{++}^N$ , where  $\mathbb{S}_{++}^N$  denotes the set of symmetric and (strictly) positive definite matrices. For any  $\mathbf{X} \in \mathbb{S}_{++}^N$ , we know that

$$oldsymbol{X} = oldsymbol{U} \Lambda oldsymbol{U}^{ op},$$

for some diagonal, positive  $\Lambda$ , so we can define

$$\boldsymbol{X}^{1/2} = \boldsymbol{U} \boldsymbol{\Lambda}^{1/2} \boldsymbol{U}^{\mathrm{T}}, \text{ and } \boldsymbol{X}^{-1/2} = \boldsymbol{U} \boldsymbol{\Lambda}^{-1/2} \boldsymbol{U}^{\mathrm{T}}.$$

Now consider any  $\boldsymbol{V} \in \mathbb{S}^N$  and t such that  $\boldsymbol{X} + t\boldsymbol{V} \in \mathbb{S}^N_{++}$ :

$$g_{\boldsymbol{V}}(t) = -\log \det(\boldsymbol{X} + t\boldsymbol{V})$$
  
=  $-\log \det(\boldsymbol{X}^{1/2}(\boldsymbol{I} + t\boldsymbol{X}^{-1/2}\boldsymbol{V}\boldsymbol{X}^{-1/2})\boldsymbol{X}^{1/2})$   
=  $-\log \det \boldsymbol{X} - \log \det(\boldsymbol{I} + t\boldsymbol{X}^{-1/2}\boldsymbol{V}\boldsymbol{X}^{-1/2})$   
=  $-\log \det \boldsymbol{X} - \sum_{n=1}^{N} \log(1 + \sigma_i t),$ 

where the  $\sigma_i$  are the eigenvalues of  $\mathbf{X}^{-1/2}\mathbf{V}\mathbf{X}^{-1/2}$ . The function  $-\log(1 + \sigma_i t)$  is convex, so the above is a sum of convex functions, which is convex.

### **Operations that preserve convexity**

There are a number of useful operations that we can perform on a convex function while preserving convexity. Some examples include:

- Positive weighted sum: A positive weighted sum of convex functions is also convex, i.e., if  $f_1, \ldots, f_m$  are convex and  $w_1, \ldots, w_m \ge 0$ , then  $w_1 f_1 + \ldots + w_m f_m$  is also convex.
- Composition with an affine function: If  $f : \mathbb{R}^N \to \mathbb{R}$  is convex, then  $g : \mathbb{R}^D \to \mathbb{R}$  defined by

$$g(\boldsymbol{x}) = f(\boldsymbol{A}\boldsymbol{x} + \boldsymbol{b}),$$

where  $\boldsymbol{A} \in \mathbb{R}^{N \times D}$  and  $b \in \mathbb{R}^N$ , is convex.

- Composition with scalar functions: Consider the function  $f(\boldsymbol{x}) = h(g(\boldsymbol{x}))$ , where  $g : \mathbb{R}^N \to \mathbb{R}$  and  $h : \mathbb{R} \to \mathbb{R}$ .
  - f is convex if g is convex and h is convex and non-decreasing. Example:  $e^{g(\boldsymbol{x})}$  is convex if g is convex.
  - f is convex if g is concave and h is convex and nonincreasing. Example:  $\frac{1}{q(x)}$  is convex if g is concave and positive.
- Max of convex functions: If  $f_1$  and  $f_2$  are convex, then  $f(\boldsymbol{x}) = \max(f_1(\boldsymbol{x}), f_2(\boldsymbol{x}))$  is convex.

### Technical Details: Basic topology in $\mathbb{R}^N$

Here we provide a brief review of basic topological concepts in  $\mathbb{R}^N$ . Our discussion will take place using the standard Euclidean distance measure (i.e.,  $\ell_2$  norm), but all of these definitions can be generalized to other metrics. An excellent source for this material is [Rud76].

A recurring theme in this course relates to the convergence of an iterative algorithm. We say that a sequence of vectors  $\{\boldsymbol{x}_k, k = 1, 2, \ldots\}$  converges to  $\hat{\boldsymbol{x}}$  if

$$\|\boldsymbol{x}_k - \hat{\boldsymbol{x}}\|_2 \to 0 \text{ as } k \to \infty.$$

More precisely, this means that for every  $\epsilon>0,$  there exists an  $n_\epsilon$  such that

 $\|\boldsymbol{x}_k - \hat{\boldsymbol{x}}\|_2 \leq \epsilon \text{ for all } k \geq n_{\epsilon}.$ 

It is easy to show that a sequence of vectors converge if and only if their individual components converge point-by-point.

A set  $\mathcal{X}$  is **open** if we can draw a small ball around every point in  $\mathcal{X}$  which is also entirely contained in  $\mathcal{X}$ . More precisely, let  $\mathcal{B}(\boldsymbol{x}, \epsilon)$  be the set of all points within  $\epsilon$  of  $\boldsymbol{x}$ :

$$\mathcal{B}(\boldsymbol{x},\epsilon) = \{ \boldsymbol{y} \in \mathbb{R}^N : \| \boldsymbol{x} - \boldsymbol{y} \|_2 \le \epsilon \}.$$

Then  $\mathcal{X}$  is open if for every  $\boldsymbol{x} \in \mathcal{X}$ , there exists an  $\epsilon_{\boldsymbol{x}} > 0$  such that  $\mathcal{B}(\boldsymbol{x}, \epsilon_{\boldsymbol{x}}) \subset \mathcal{X}$ . The standard example here is open intervals of the real line, e.g. (0, 1).

There are many ways to define **closed** sets. The easiest is that a set  $\mathcal{X}$  is closed if its complement is open. A more illuminating (and equivalent) definition is that  $\mathcal{X}$  is closed if it contains all of its limit

points. A vector  $\hat{\boldsymbol{x}}$  is a **limit point** of  $\mathcal{X}$  if there exists a sequence of vectors  $\{\boldsymbol{x}_k\} \subset \mathcal{X}$  that converge to  $\hat{\boldsymbol{x}}$ .

The **closure** of a general set  $\mathcal{X}$ , denoted  $cl(\mathcal{X})$ , is the set of all limit points of  $\mathcal{X}$ . Note that every  $\boldsymbol{x} \in \mathcal{X}$  is trivially a limit point (take the sequence  $\boldsymbol{x}_k = \boldsymbol{x}$ ), so  $\mathcal{X} \subset cl(\mathcal{X})$ . By construction,  $cl(\mathcal{X})$  is the smallest closed set that contains  $\mathcal{X}$ .

Related to the definition of open and closed sets are the technical definitions of boundary and interior. The **interior** of a set  $\mathcal{X}$  is the collection of points around which we can place a ball of finite width which remains in the set:

 $\operatorname{int}(\mathcal{X}) = \{ \boldsymbol{x} \in \mathcal{X} : \exists \epsilon > 0 \text{ such that } \mathcal{B}(\boldsymbol{x}, \epsilon) \subset \mathcal{X} \}.$ 

The **boundary** of  $\mathcal{X}$  is the set of points in  $cl(\mathcal{X})$  that are not in the interior:

$$\operatorname{bd}(\mathcal{X}) = \operatorname{cl}(\mathcal{X}) \setminus \operatorname{int}(\mathcal{X}).$$

Another (equivalent) way of defining this is the set of points that are in both the closure of  $\mathcal{X}$  and the closure of its complement  $\mathcal{X}^c$ . Note that if the set is not closed, there may be boundary points that are not in the set itself.

The set  $\mathcal{X}$  is **bounded** if we can find a uniform upper bound on the distance between two points it contains; this upper bound is commonly referred to as the **diameter** of the set:

diam 
$$\mathcal{X} = \sup_{\boldsymbol{x}, \boldsymbol{y} \in \mathcal{X}} \|\boldsymbol{x} - \boldsymbol{y}\|_2.$$

The set  $\mathcal{X} \subset \mathbb{R}^N$  is **compact** if it is closed and bounded. A key fact about compact sets is that every sequence has a convergent subsequence — this is known as the Bolzano-Weierstrauss theorem.

# References

- [BV04] S. Boyd and L. Vandenberghe. *Convex Optimization*. Cambridge University Press, 2004.
- [Rud76] W. Rudin. *Principles of Mathematical Analysis.* McGraw-Hill, 1976.