

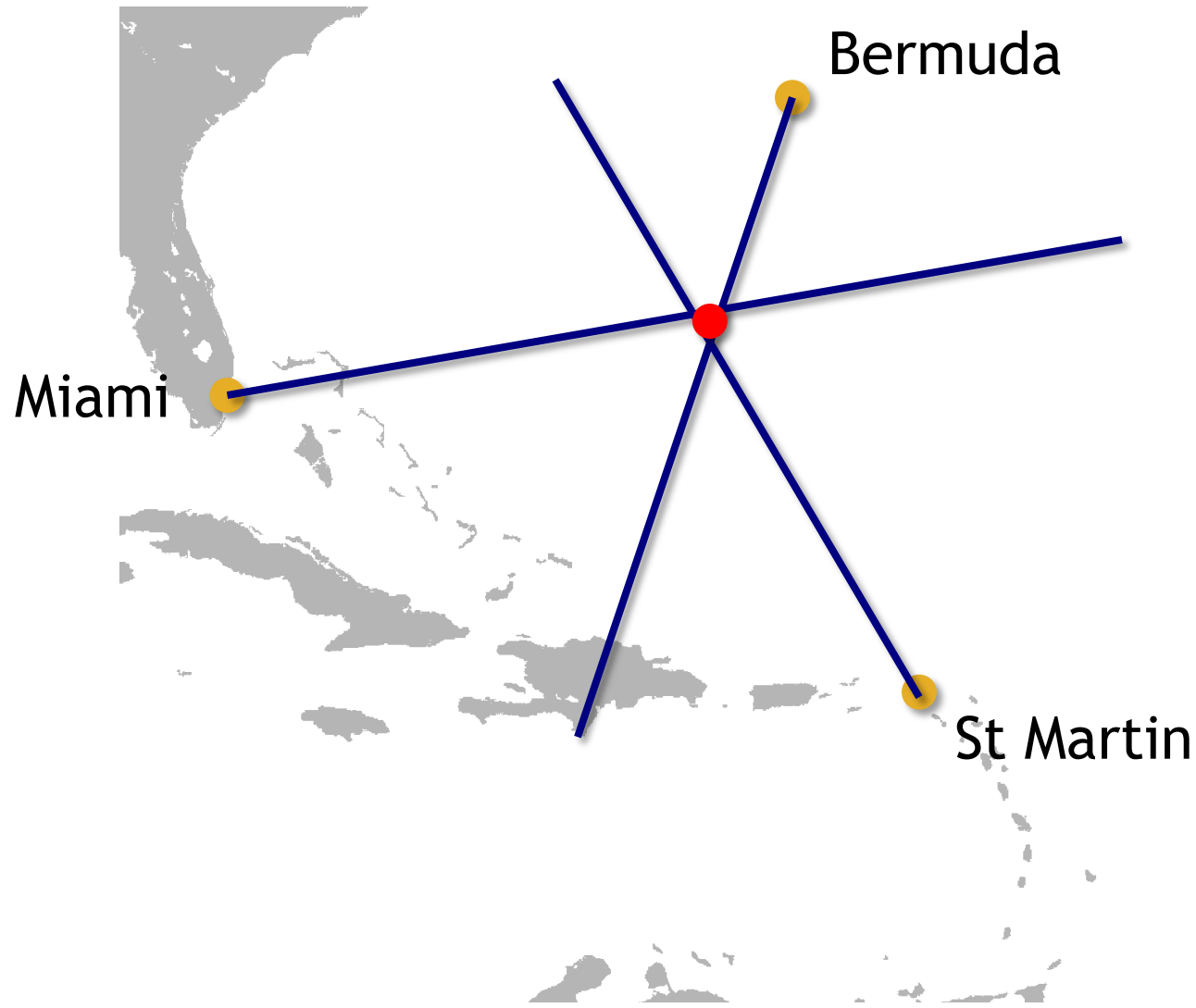
# Lost Without A Compass: Nonmetric Triangulation and Landmark Multidimensional Scaling

*Mark A. Davenport*

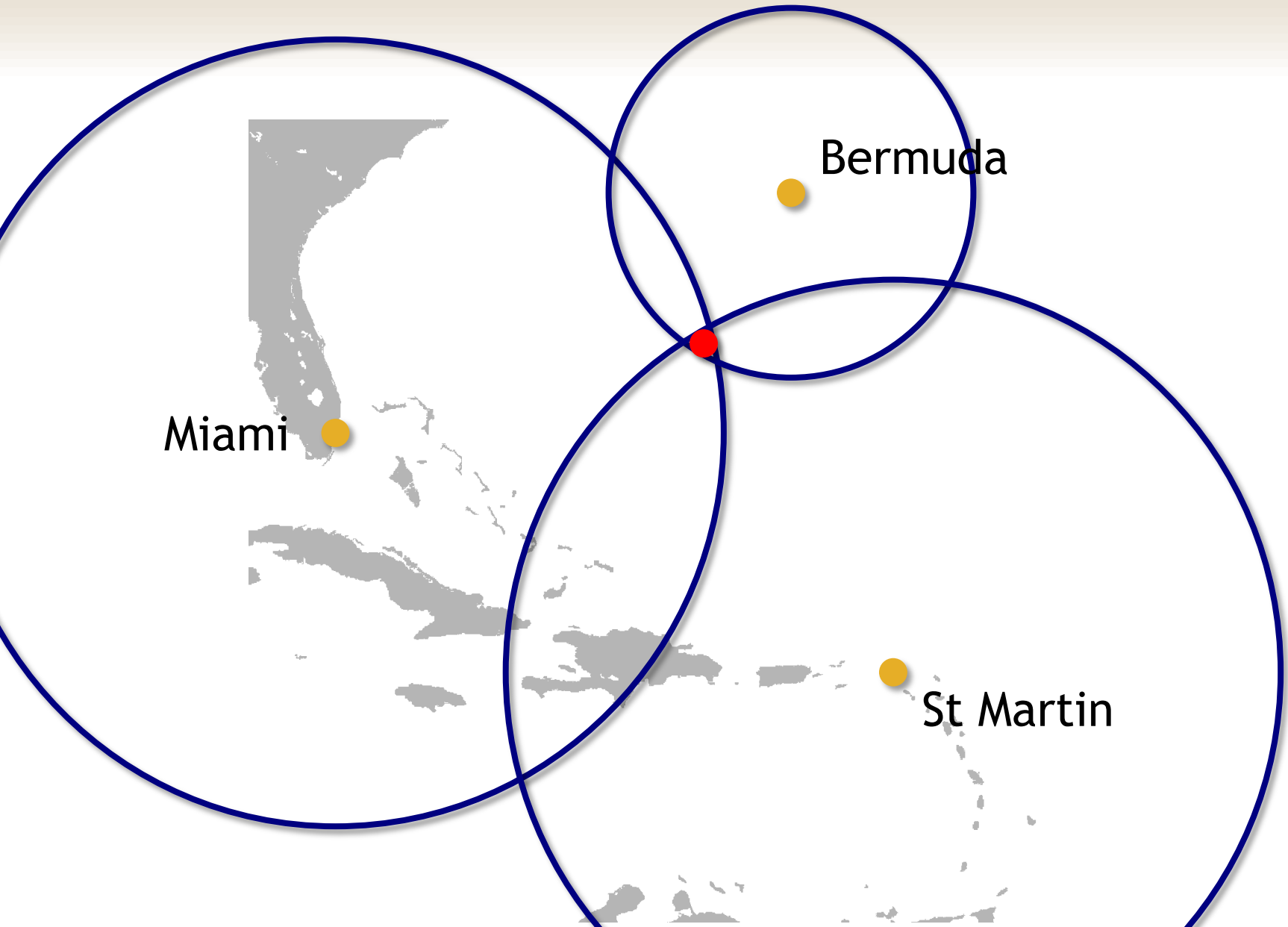
Georgia Institute of Technology  
School of Electrical and Computer Engineering



# The triangulation problem



# The triangulation problem



# Least-squares triangulation

$x_1, \dots, x_n \in \mathbb{R}^k$  : “Landmark points” (locations known)

$x^* \in \mathbb{R}^k$  : query point (location unknown)

Observe  $d_j \approx \|x^* - x_j\|_2^2$  for  $j = 1, \dots, n$ .

How to estimate  $x^* \in \mathbb{R}^k$  ?

$$d_1 = \|x^* - x_1\|_2^2 = \|x^*\|_2^2 + \|x_1\|_2^2 - 2\langle x^*, x_1 \rangle$$

$$d_j = \|x^* - x_j\|_2^2 = \|x^*\|_2^2 + \|x_j\|_2^2 - 2\langle x^*, x_j \rangle$$

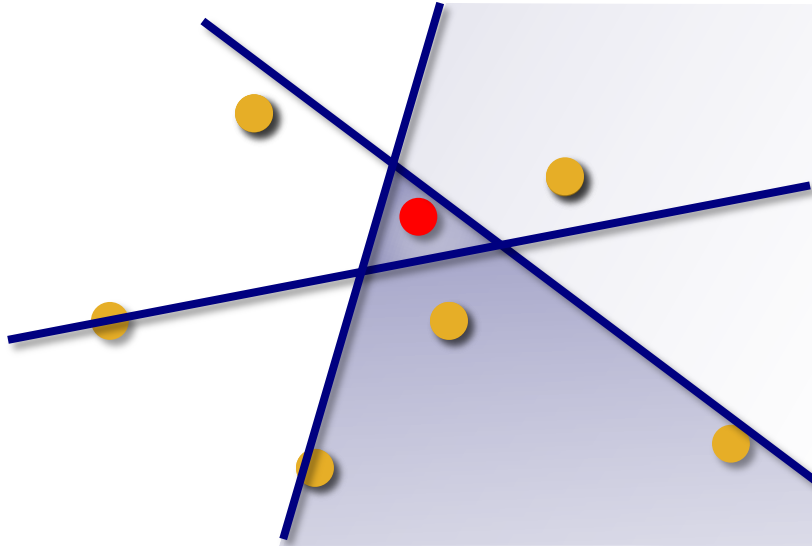
$$\langle x^*, x_j - x_1 \rangle = \frac{\|x_j\|_2^2 - \|x_1\|_2^2 + d_1 - d_j}{2}$$

$n - 1$  linear equations,  $k$  unknowns

# Nonmetric triangulation

What if we can't measure distances?

- closer to Bermuda than Miami
- closer to Miami than St Martin
- ...



Observations:  $\mathcal{T}$  such that for all  $(i, j) \in \mathcal{T}$

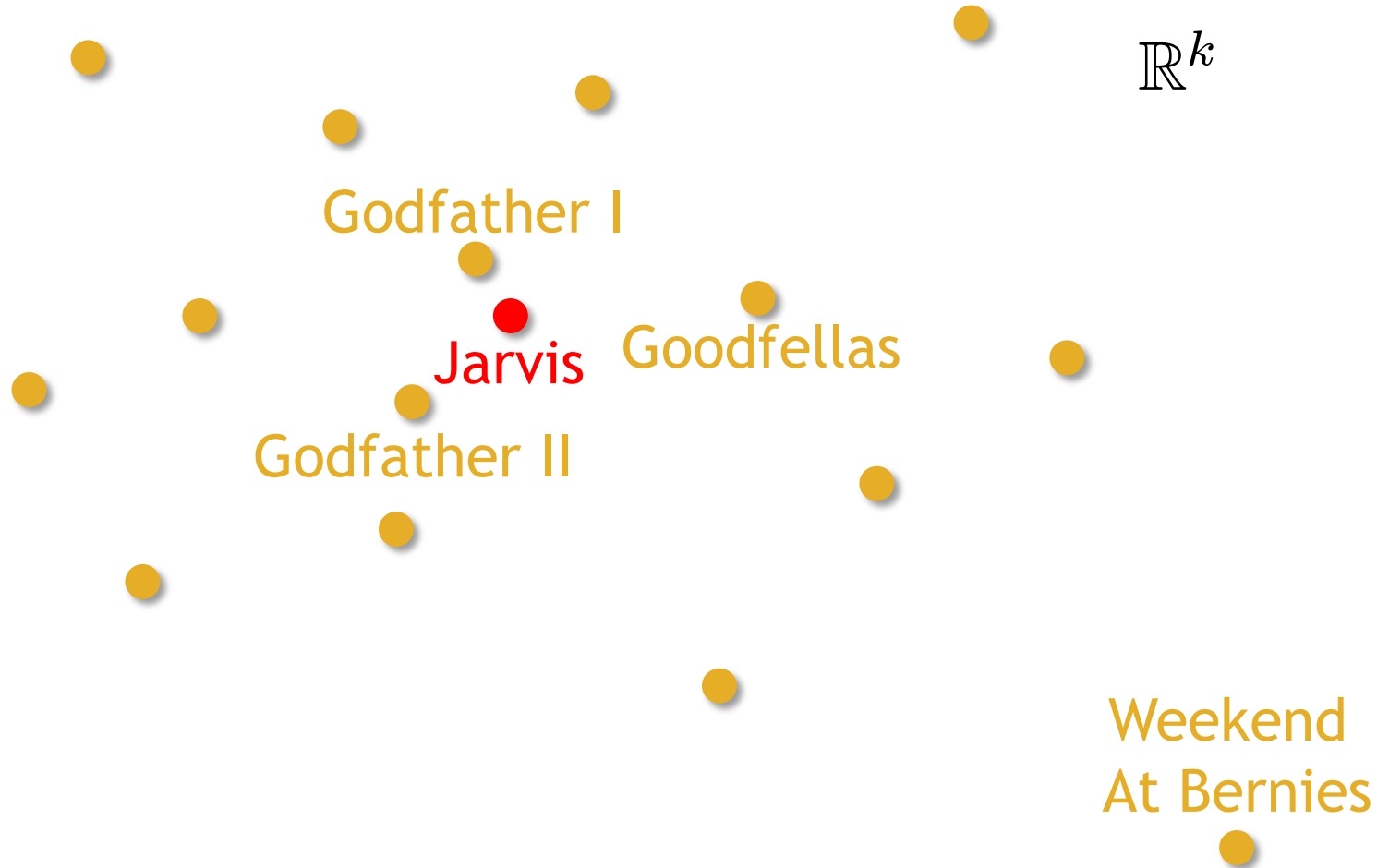
$$\|x^* - x_i\|_2^2 < \|x^* - x_j\|_2^2$$

# Applications

- Localization
- Nonmetric multidimensional scaling
  - useful tool for data exploration
  - observations are often nonmetric (e.g., pairwise comparisons)
  - adding new data to an existing embedding
  - scalable algorithms via “landmark points”

# Ideal point model of preference

Items



# Convex optimization approach

Observations:  $\mathcal{T}$  such that for all  $(i, j) \in \mathcal{T}$

$$\|x^* - x_i\|_2^2 < \|x^* - x_j\|_2^2$$

Recall that if  $d_i = \|x^* - x_i\|_2^2$ , then

$$\langle x^*, x_i - x_j \rangle = \frac{\|x_i\|_2^2 - \|x_j\|_2^2 + d_j - d_i}{2}$$

Thus, if  $\|x^* - x_i\|_2^2 < \|x^* - x_j\|_2^2$ , then

$$\langle x^*, x_i - x_j \rangle > \frac{\|x_i\|_2^2 - \|x_j\|_2^2}{2}$$



# Convex optimization approach

Use observations to define  $|\mathcal{T}|$  constraints

$$\hat{x} = \operatorname{argmin}_x \|x\|_2^2$$

$$\text{s.t.} \quad \langle x, x_i - x_j \rangle > \frac{\|x_i\|_2^2 - \|x_j\|_2^2}{2} \quad (i, j) \in \mathcal{T}$$

Solution can be highly sensitive to noise

# Robust version

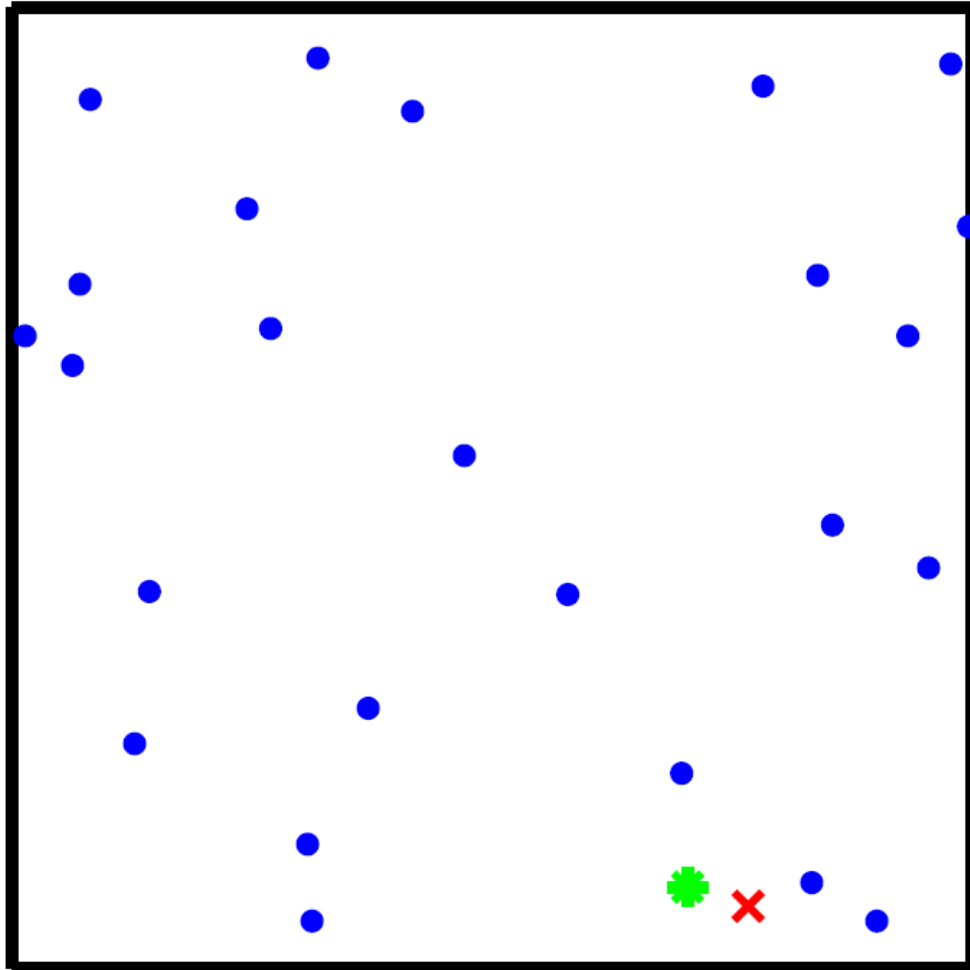
Introduce “slack variables” to allow some constraints to be violated

$$\hat{x} = \operatorname{argmin}_{x, \xi} \|x\|_2^2 + C \sum_{(i,j) \in \mathcal{T}} \xi_{i,j}$$

$$\text{s.t.} \quad \langle x, x_i - x_j \rangle \geq \frac{\|x_i\|_2^2 - \|x_j\|_2^2}{2} - \xi_{i,j}$$

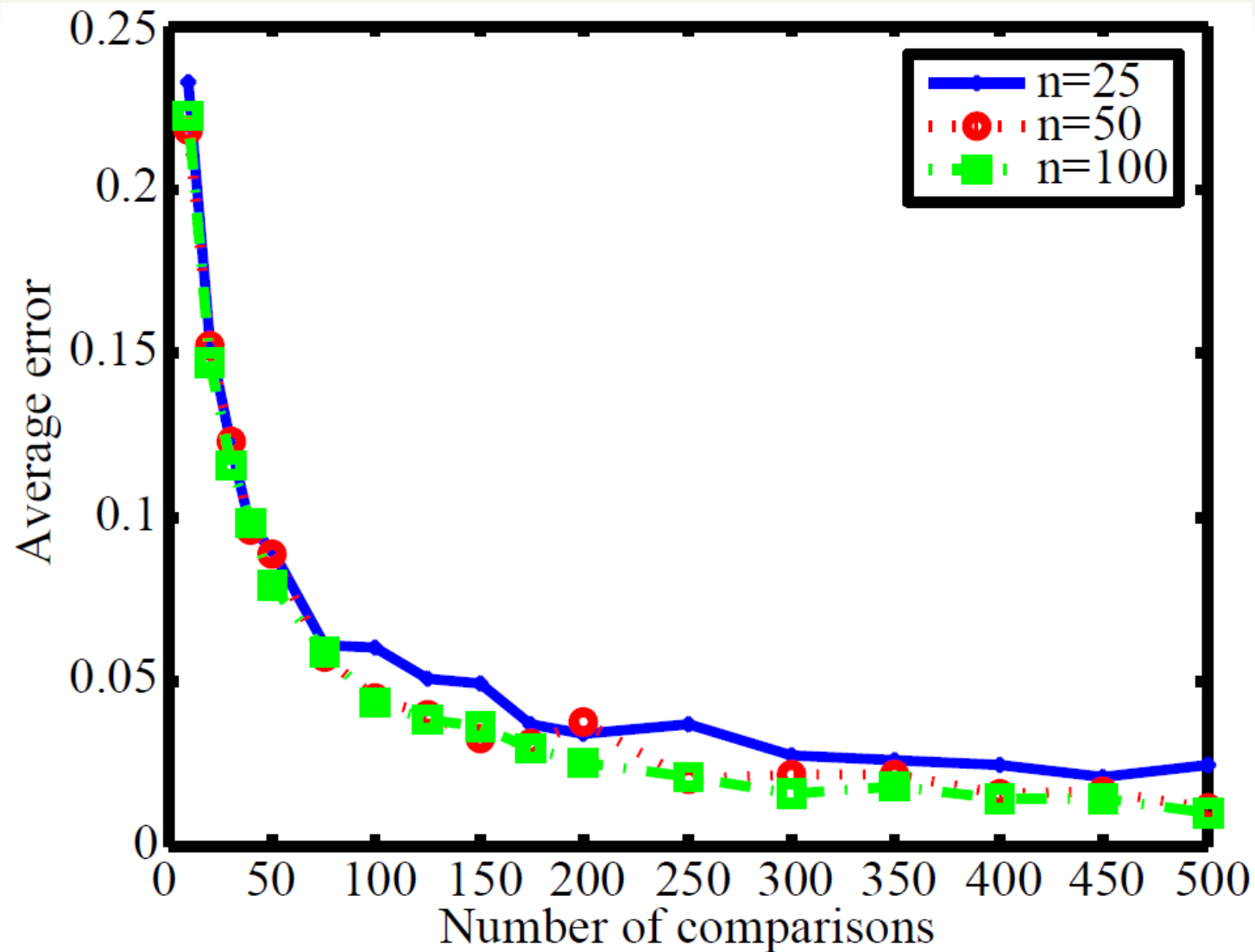
$$\xi_{i,j} \geq 0 \quad (i, j) \in \mathcal{T}$$

# Example



$$n = 25$$
$$|\mathcal{T}| = 50$$

# Localization error



# Nonmetric MDS

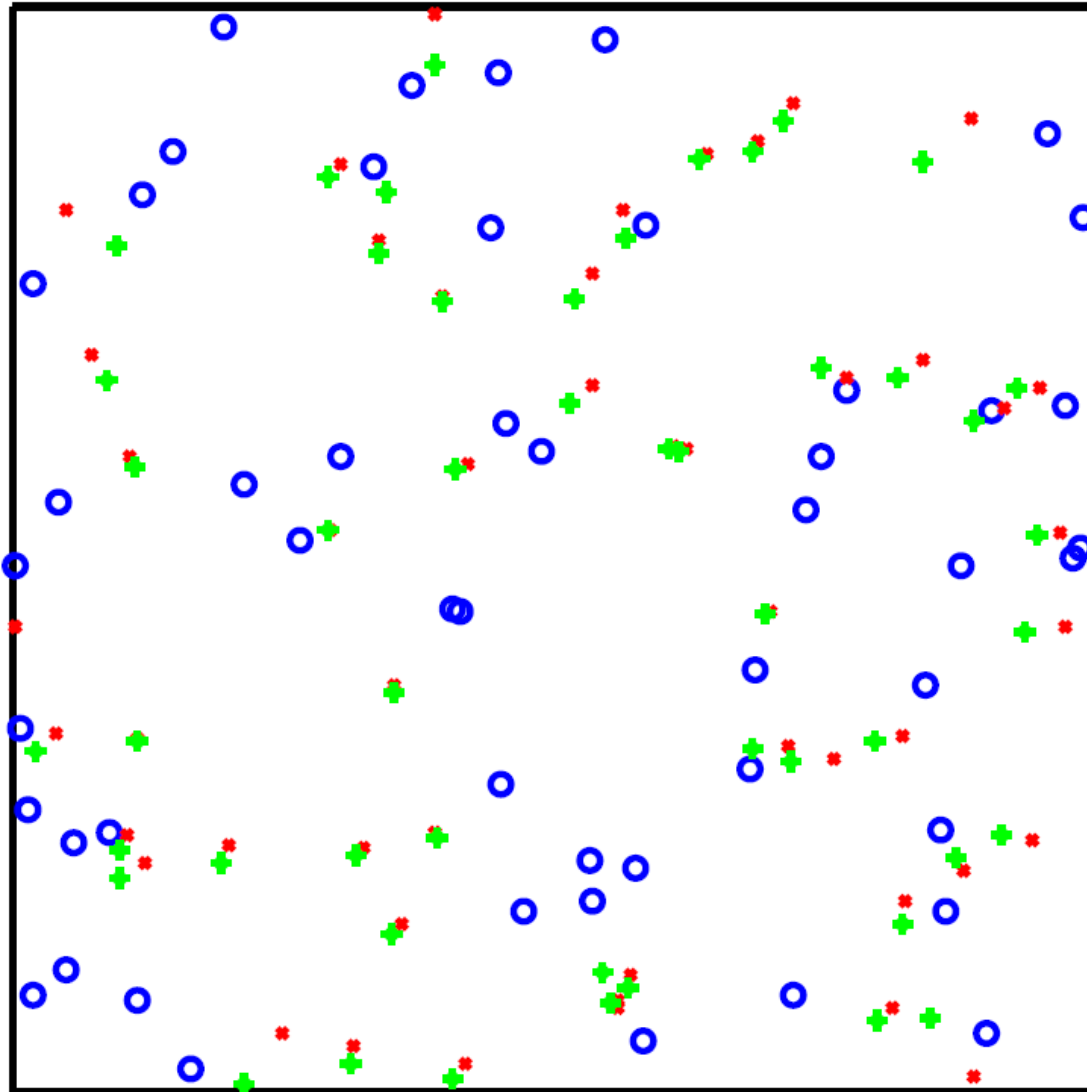
What if no initial configuration of points is known?

Several algorithms exist for nonmetric MDS, but they are all computationally expensive

## *Landmark nonmetric MDS*

- Pick random subset of the data
- Learn an embedding of these “landmark points” via (expensive) nonmetric MDS algorithms
- Use nonmetric triangulation to embed rest of dataset

# Landmark nonmetric MDS



$$n_L = 50$$

$$n_T = 50$$

$$|\mathcal{T}| = 200$$

# Summary

- Simple convex algorithm for nonmetric triangulation that easily handles
  - noisy observations
  - highly incomplete comparisons
- Natural extension to nonmetric MDS via the method of “landmark points”
- Open questions
  - theoretical analysis
  - active selection of comparisons

**Thank You!**